Classes JavaScript

<!DOCTYPE html>

<html>

<body>

<h2>JavaScript Classes are written in "strict mode"</h2>

<p id="demo"></p>

<p>You will get an error if you try to use a variable without declaring it.</p>

<script>

var g = 5; // global variable

class Car {

constructor(brand) {

i = 0; // this will give an error

this.carname = brand;

}

print(){

console.log(g)

}

}

var mycar = new Car("Ford");

mycar.print()

</script>

<p>Press F12 to see the error description in the console.</p>

</body>

</html>

<!DOCTYPE html>

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<html>

<body>

<h2>JavaScript Classes are not hoisted</h2>

<p>You will get an error if you try to use a class before it is declared.</p>

<p id="demo"></p>

<script>

//You cannot use the class yet.

//mycar = new Car("Ford")

//This would raise an error.

class Car {

constructor(brand) {

this.carname = brand;

}

}

//Now you can use the class:

mycar = new Car("Ford")

</script>

</body>

</html>